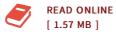


Computers and Games : 6th International Conference, CG 2008 Beijing, China, September 29 - October 1, 2008. Proceedings

By H. Jaap van den Herik

Springer-Verlag Gmbh Sep 2008, 2008. Taschenbuch. Condition: Neu. Neuware - This book constitutes the refereed proceedings of the 6th International Conference on Computers and Games, CG 2008, held in Beijing, China, in September/October 2008 co-located with the 13th Computer Olympiad and the 16th World Computer-Chess Championship. The 24 revised full papers presented were carefully reviewed and selected from 40 submissions. The papers cover all aspects of artificial intelligence in computer-game playing dealing with many different research topics, such as cognition, combinatorial game theory, search, knowledge representation, and optimization. 275 pp. Englisch.



Reviews

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